# Calculation Policy: Guidance An Overview of the Calculations



St Hugh of Lincoln have adopted the White Rose Scheme. Teachers have reviewed the White Rose Calculation Policy and have slightly altered layout in some of the calculations.

For more detail regarding Mathematical Models and Representations please see the White Rose Calculation Policy.

Teachers will use Mathematical Models and Representations to support understanding.

In KS1, concrete and pictorial are used to help develop firm foundations in children's mathematical understanding before moving on to abstract methods. In KS2 children, teachers can use concrete and pictorial resources alongside abstract methods (written) to support learning and understanding.

Updated: July 2021

**Concrete representation** – a pupil is first introduced to a concept/skill by acting it out with real objects. This is a 'hands on' component using real objects and a foundation for conceptual understanding.

Pictorial representation – a pupil can relate to representations that present a concept/skill in a picture or a diagram

Abstract representation – a pupil is now capable of representing problems by using mathematical notation, for example  $12 \times 3 = 36$ 

## **Mathematics Mastery**

At the centre of the mastery approach to the teaching of mathematics is the belief that all children have the potential to achieve. They should deepen their conceptional understanding by tackling challenging and varied problems. Similarly, with calculation strategies, children must not simply learn rote procedures but demonstrate a clear understanding of these procedures through the use of concrete and pictorial representations.

For each of the four rules of number, different concrete and pictorial representations/models are highlighted in red. The policy does not recommend one set of resources over another, rather that a variety of resources are used.

## Addition

Key Language

sum total parts wholes plus add altogether more equal

#### Year 1

Add two 1-digit numbers to

Using numicon/cubes Tens frames Number tracks







$$4 + 3 = 7$$

Add 1- and 2-digit numbers to 20

Using Part Whole Model Numicon/cubes Tens frames Number tracks/Number lines (labelled)

$$8 + 7 = 15$$





Year 2

Add three 1-digit numbers

Using numicon/cubes Tens frames Part Whole Model

Add 1-digit and 2-digit numbers to 100.

Counting on from larger number.

Using number tracks and number lines

$$38 + 5 = 43$$



Add two 2-digit numbers to 100

Blank number line



Partitioning

$$37 + 26 = 63$$
  
 $30 + 20 = 50$   
 $7 + 6 = 13$ 

50 + 13 = 63

Year 3

Add two 2- digit numbers to 100

(See Yr. 2 methods)

Year 2 do not need to learn formal methods for addition, but pupils could begin to think about the two quantities arranged in columns under place value headings of tens and ones. (Using counters or drawing dots)

Formal Method **Expanded Method** T O

30 + 820 + 3+ 10 60 + 1 = 61

Column Addition

Add numbers with up to 3-digits

Bar Model Place Value Counters

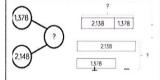


Part Whole

265 164 429 Year 4

Add numbers with up to 4 digits

Place Value Counters Part Whole Model Bar Model





Formal Method Column Addition

Year 5/6

Add numbers with more than 4-digits

Place Value Counters Part Whole Model Bar Model

At this stage children are encouraged to work in the abstract, using the column method to add larger numbers efficiently.



Add with up to 3 decimal places

3.65 2.41 6.06

Children have experience of adding decimals with a variety of decimal places.

## Subtraction

Key Language

take away less than the difference subtract minus fewer decrease

#### Year 1

# Subtract two 1-digit numbers to 10

Using numicon/cubes Tens frames Number tracks Part Whole Models



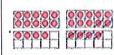


$$7 - 3 = 4$$

## Subtract 1- and 2-digit numbers to 20

Using numicon/cubes Tens frames Number tracks/number lines





$$14 - 6 = 8$$

#### 1

# Subtract 1- and 2-digit numbers to 20

Year 2

Using numicon/cubes Tens frames Number tracks/number lines (See Year 1)



$$14 - 6 = 8$$

# Subtract 1- and 2-digit numbers to 100

Blank number line to count on and find the difference



$$65 - 28 = 37$$



65 - 20 = 4545 - 8 = 37

Year 2 do not need to learn formal methods for subtraction, but pupils could begin to think about the two quantities arranged in columns under place value headings of tens and ones. (Using counters or drawing dots)

#### Year 3

## Subtract numbers with up to 3-digits

Part whole model Bar model Place Value Counters

## Formal Method Expanded Column

T	O
50	1
60	5
- 20	- 8_
30	+7
	<u>·                                     </u>

## Column Subtraction

65 - 28 = 37

	65
aprile.	28
	37

$$435 - 273 = 262$$

Mundrads	Tens	Ores
	111 31184 4444	.,//

## **Expanded Column**

H		T	0
300		1	
40	0	<b>30</b>	5
20	0	70	3
10	0	60	2

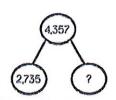
## **Column Subtraction**

31 435 - <u>273</u> 162

#### Year 4

# Subtract numbers with up to 4- digits

Part Whole Model Bar model



Place Value Counters used alongside a place value grid

Thousands	Hundrada	Yens	Ones
		11444	:::
7			

$$4,357 - 2,735 = 1,622$$

## Formal Method Column Subtraction

	4357
****	2735
	1622

#### Year 5/6

## Subtract numbers with more than 4-digits

Part Whole Model Bar Model

Place Value Counters used alongside a grid



## Subtract with up to 3 decimal places

$$5.43 - 2.7 = 2.73$$

#### Formal Method Column Subtraction

## Multiplication

Key Language

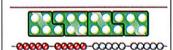
double
times
multiplied
by
the product
of
groups of
lots of
equal
groups

#### Year 1

Solve 1-step problems using multiplication

Numicon Counters Tens frames Bead Strings Number line Real Life Objects





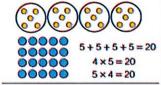
Year 1 not expected to record multiplication formally

Year 1 use concrete and pictorial representations to solve problems

#### Year 2

Solve 1-step problems using multiplication

Numicon Counters Tens frames Bead Strings Number line



# Repeated grouping/repeated addition

5+5+5+5=20

Year 2 are introduced to the multiplication symbol

$$4 \times 5 = 20$$

 $5 \times 4 = 20$ 

Use arrays to illustrate commutatively

#### Year 3

Multiply 2-digit numbers by 1 digit

Partition to multiply using Numicon/base 10

## Grid Method

10	5
40	20
	10

15 x 4=60 10 x 4=40 5 x 4=20

## Formal Method Expanded Column

Place value counters could be used to support understanding

#### Year 4

Formal Method
Short Multiplication
Method

Multiply 3-digit numbers by 1-digit numbers

Base 10/place value counters could be used to support the understanding of the written method

H	$\mathbf{T}$	0
2	4	5
X		4
9	8	0
1	2	

#### Year 5

Multiply 4 -digit numbers by 1-digit numbers

Place Value Counters could be used to continue to support understanding
Encourage use of multiplication grids if children are struggling with times tables.

$$1,826 \times 3 = 5,478$$

## Multiply 2-digit numbers by 2- digit numbers

Area Model – Base 10 Grid Method before moving on to the formal written multiplication

X	20	2	
30	600	60	
1	20	2	-

## Year 5

## Multiply 3-digit numbers by 2-digit numbers

## Area Model using base ten/place value counters

X	200	30	4
30	6,000	900	120
2	400	60	8

## **Formal Method**

## Year 5/6

## Multiply 4-digit numbers by 2-digit numbers

Children struggling with times tables, provide multiplication grids to support when they are focusing on the use of the method.

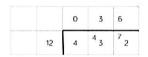
	<u>Year 1/2</u>	<u>Year 1/2</u>	<u>Year 3/4</u>	Year 4	<u>Year 4/5</u>	Year 5
Division	Solve 1 step problems using multiplication (sharing)	Solve 1 step problems using division (grouping)	Divide 2 digits by 1 digit (sharing with exchange)	Divide 3 digits by 1 digit (sharing)	Divide 2 digits by 1 digit (grouping)	Divide 3 digits by 1 digit (grouping)
Key Language	Children solve problems by sharing amounts into equal groups	Real life objects Numicon Bead Strings	Base 10 Bar Model	Place Value Counters Bar Model Part –Whole Model	Place Value Counters Formal Method	Place Value /Plain Counters
share	Real life objects Arrays	Number lines Arrays	Place Value Counters Part –whole model	Partitioning	Short division method	Formal Method Short division method
group divide divided	Bar Model Counters	Counters	52	844	1 3 4 5 12	2 1 4 4 8 5 16
by half		Children count in multiples, links to repeated subtraction on a number line.	$   \begin{array}{cccc}                                  $	800 40 4		Divide 4 digits by 1 digit (grouping)
	In Year 1, children are not expected to record division	Divide 2 digits by 1 digit	$52 \div 4 = 13$ $52 \div 4 = 13$ $40 \div 4 = 10$ $12 \div 4 = 3$	844 ÷ 4 = 211		Counters
	In Year 2, children are introduced to the division symbol	(sharing with no exchange) Place Value Counters Part Whole Model	Divide 2 digits by 1 digit (Sharing with remainders) 53 ÷4 =13r1	? ? ? ?		4 2 6 6 2 8 5 13 12
	$20 \div 5 = 4$	44) 45) 12) 12)	53 (40) (13) (12) (12) (13)			Children to be encouraged to move away from the concrete and the pictorial when dividing numbers with multiple exchanges.

#### Year 6

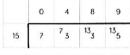
## Divide multi digits by 2 digits (Short Division)

Use of concrete and pictorial representations become less effective

Children can write out multiples to support their calculations



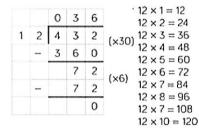
$$432 \div 12 = 36$$



			V 42.44 8					
15 30	45	60	75	90	105	120	135	150

## Year 6

Divide multi digits by 2 digits (Long Division)



$$432 \div 12 = 36$$

$$7,335 \div 15 = 489$$

	o	4	8	9		
15	7	3	3	5		$1 \times 15 = 15$
-	6	0	0	0	(×400	$2 \times 15 = 30$
	1	3	3	5		$3 \times 15 = 45$
_	1	2	0	0	(×80)	$4 \times 15 = 60$
	_	1	3	5		$5 \times 15 = 75$
-		1	3	5	(×9)	$10 \times 15 = 150$
				0		

# Glossary

Addend - A number to be added to another.

**Aggregation -** combining two or more quantities or measures to find a total.

**Augmentation -** increasing a quantity or measure by another quantity.

**Commutative** - numbers can be added in any order.

**Complement –** in addition, a number and its complement make a total e.g. 300 is the complement to 700 to make 1,000

**Difference** – the numerical difference between two numbers is found by comparing the quantity in each group.

**Exchange** – Change a number or expression for another of an equal value.

**Minuend** – A quantity or number from which another is subtracted.

**Partitioning –** Splitting a number into its component parts.

**Reduction -** Subtraction as take away.

**Subitise** – Instantly recognise the number of objects in a small group without needing to count.

**Subtrahend -** A number to be subtracted from another.

Sum - The result of an addition.

**Total -** The aggregate or the sum found by addition.